

# Assignment 1 Resource Pack

## ATC21S MOOC (due Mon July 14, 2014, 8am UTC)

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### Assignment 1 Table 1: Features of Collaborative Problem Solving

Use this table to make sure you demonstrate that you understand the features of Collaborative Problem Solving when you describe your example.

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It requires collaboration rather than solo effort because different people bring different resources to the task, all of which are required to solve the problem

It is required more often these days as technology, knowledge and environment are changing rapidly, and knowledge is usually distributed

Problems are often ill-defined and/or ambiguous

There are usually more ways than one to solve the problem

The solution to the problem needs to be negotiated and agreed between collaborators

The process usually involves:

- Collecting and sharing information about the collaborator and the task
- Checking links and relationships, organising and categorising information
- Setting up procedures and strategies to solve the problem (if, then...)
- Testing the processes and solutions (what if)

Collaborators require both social and cognitive skills

These skills can be defined, assessed and developed

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*This framework has been adapted for use in this MOOC from:*

Hesse, F., Care, E., Buder, J., Sassenberg, K., & Griffin, P., (in press). A Framework for Teachable Collaborative Problem Solving Skills. In P. Griffin and E. Care (Eds.) *Assessment and Teaching of 21st Century Skills: Methods and Approach*. Educational Assessment in an Information Age. Dordrecht, Springer Science and Business Media.

## Assignment 1 Table 2: Conceptual Framework for Collaborative Problem Solving

Use this Framework as a reference in Assignment 1 to demonstrate your capacity to identify behaviours of participants which help pinpoint their level of CPS skills.

### Social Dimension

Element	Behaviour	Low skill level	Middle skill level	High skill level
<b>Strand: Participation</b>				
<b>Action</b>	Activity within environment	No or very little activity	Active in scaffolded environments	Active in unscaffolded environments
<b>Interaction</b>	Interacts with partners	Acknowledges communication (i.e. acknowledges cues from partner/s but does not provide information or resources)	Responds to cues in interaction (i.e. provides information or resources to partner/s)	Prompts interaction (i.e. Initiates and promotes interaction with partner/s)
<b>Task completion / perseverance</b>	Undertakes tasks	Commences task	Attempts to solve the task (i.e. works towards solving the problem)	Perseveres in task as indicated by multiple activities
<b>Strand: Perspective Taking</b>				
<b>Responsiveness</b>	Responds to contributions of partners	Ignores contributions of partner/s	Responds to contributions of partner/s (i.e. considers contribution but does not make changes).	Incorporates contributions of partner/s to suggest possible solution paths (i.e. makes changes based on contributions of partner/s)
<b>Audience awareness</b>	Adapts contributions to increase understanding for partner/s	Makes contributions	Modifies contributions for partner/s based on explicit feedback	Tailors contributions to partner/s based on interpretation of their understanding (i.e. communication is easily understood by partner from the start)
<b>Strand: Social Regulation</b>				
<b>Negotiation</b>	Discusses with a view to reaching understanding for partner/s	Reaches a common understanding	Comments on differences but does not achieve resolution	Achieves resolution of differences
<b>Self-evaluation</b>	Recognises own strengths and weaknesses	Is aware of own performance	Comments on own performance	Evaluates own performance
<b>Transactive memory</b>	Recognises strengths and weaknesses of others	Is aware of performance of partner/s	Comments on performance partner/s	Evaluates strengths and weaknesses of partner/s based on their performance
<b>Responsibility initiative</b>	Takes responsibility for progress of the group task	Undertakes activities largely independently of others	Reports to others on progress of activities	Assumes group responsibility as indicated by use of 'we' rather than 'you'.

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## Cognitive Dimension

Element	Behaviour	Low skill level	Middle skill level	High skill level
<b>Strand: Task Regulation</b>				
<b>Problem analysis</b>	Analyses a problem	<i>Takes problems at face value</i>	<i>Divides problems into subtasks</i>	<i>Identifies necessary sequence of subtasks</i>
<b>Set goals</b>	Sets goals for a task	<i>Sets general goal such as task completion</i>	<i>Sets goals for subtasks</i>	<i>Sets goals that recognise relationships between subtasks</i>
<b>Resource management</b>	Manages resources	<i>Uses own resources</i>	<i>Allocates own resources to partner/s</i>	<i>Decides on use of joint resources to complete a task</i>
<b>Flexibility and ambiguity</b>	Responds to ambiguous situations	<i>Inaction in ambiguous situations</i>	<i>Explores ambiguous situations (i.e. clicks around the problems space to find a way forward)</i>	<i>Uses ambiguity to inform decision making (i.e. It's not clear what we need to do, what haven't we tried? what if I pass this to you?)</i>
<b>Collects information</b>	Collects information	<i>Recognises the need for information</i>	<i>Searches and interrogates information</i>	<i>Identifies need for information related to current, alternative, and future activity</i>
<b>Systematicity</b>	Implements possible solutions to a problem	<i>Random trial and error</i>	<i>Strategic sequence of actions</i>	<i>Systematically exhausts possible solutions</i>
<b>Strand: Learning and Knowledge Building</b>				
<b>Relationships (represents and formulates)</b>	Identifies connections and patterns between and among elements of knowledge	<i>Focused on isolated pieces of information</i>	<i>Links elements of information</i>	<i>identifies patterns among multiple pieces of information</i>
<b>Cause and effect (rules "If ...then" )</b>	Uses understanding of cause and effect to develop a plan	<i>Activity is undertaken with little or no understanding of consequence of action</i>	<i>Identifies sequences of cause and effect</i>	<i>Plans a strategy based on a generalised understanding of cause and effect</i>
<b>Reflects and monitors (testing hypothesis)</b>	Adapts reasoning or course of action as information or circumstances change	<i>Tests hypothesis</i>	<i>Modifies hypothesis</i>	<i>Reconstructs and reorganizes understanding of the problem</i>

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